

RCSLenS: The Red Cluster Sequence Lensing Survey

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ABSTRACT

We present the Red Cluster Sequence Lensing Survey (RCSLenS), an application of the methods developed for the Canada–France–Hawaii Telescope Lensing Survey (CFHTLenS) to the ~ 785 deg², multi-band imaging data of the Red-sequence Cluster Survey 2. This project represents the largest public, sub-arcsecond seeing, multi-band survey to date that is suited for weak gravitational lensing measurements. With a careful assessment of systematic errors in shape measurements and photometric redshifts, we extend the use of this data set to allow cross-correlation analyses between weak lensing observables and other data sets. We describe the imaging data, the data reduction, masking, multi-colour photometry, photometric redshifts, shape measurements, tests for systematic errors, and a blinding scheme to allow for more objective measurements. In total, we analyse 761 pointings with *r*-band coverage, which constitutes our lensing sample. Residual large-scale B-mode systematics prevent the use of this shear catalogue for cosmic shear science. The effective number density of lensing sources over an unmasked area of 571.7 deg² and down to a magnitude limit of $r \sim 24.5$ is 8.1 galaxies per arcmin² (weighted: 5.5 arcmin⁻²) distributed over 14 patches on the sky. Photometric redshifts based on four-band *griz* data are available for 513 pointings covering an unmasked area of 383.5 deg². We present weak lensing mass reconstructions of some example clusters as well as the full survey representing the largest areas that have been mapped in this way. All our data products are publicly available through Canadian Astronomy Data Centre at <http://www.cadc-ccda.hia-ihp.nrc-cnrc.gc.ca/en/community/rcslens/query.html> in a format very similar to the CFHTLenS data release.

Key words: gravitational lensing: weak – surveys – galaxies: photometry – cosmology: observations.

1 INTRODUCTION

Observational cosmology has succeeded in establishing a widely accepted standard model based on general relativity and inflation

that describes all observations on large scales with surprising accuracy. An integral part of this model is the existence of a so-called dark sector that contains most of the matter in the Universe and is responsible for its accelerating expansion, but is neither observed in the laboratory nor described by the other pillar of modern theoretical physics, the standard model of particle physics. There is hope that increasingly detailed observations will help to better

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understand this dark sector and yield some guidance for theoreticians working on physics beyond the standard models.

One promising way to study this dark sector relies on the fact that all cosmic mass perturbations, whether they are visible or dark, deflect light rays. This gravitational lensing effect introduces characteristic patterns on the sky that can be extracted from astronomical images. For most parts of the sky, these patterns are extremely weak and can only be measured by statistically averaging over large areas on the sky. However, it is also these large areas that – if imaged to sufficient depth – correspond to large cosmological volumes and carry a lot of information about how the Universe has evolved over cosmic time. Hence, this field of weak gravitational lensing has developed into one of the major tools in observational cosmology.

Weak gravitational lensing effects can be best measured from extremely sharp images with the highest achievable resolution. Furthermore, one needs to know the distance to the celestial objects being imaged to fix the lensing geometry and in order to study the lensing effect as a function of time. These requirements naturally lead to the design of large-area imaging surveys that are observed under the best seeing conditions and obtain data in multiple bands to allow for the estimation of photometric redshifts (photo- z). Examples of such ongoing weak lensing oriented surveys are the Kilo Degree Survey (KiDS; de Jong et al. 2015; Kuijken et al. 2015), the Dark Energy Survey (DES; see for example Jarvis et al. 2016), and Hyper Suprime-Cam (Miyazaki et al. 2015).

Here we present the Red Cluster Sequence Lensing Survey (RCSLenS¹), the largest multi-band imaging survey with sub-arcsecond seeing to date, that is ideally suited to measure cross-correlations between cosmological weak gravitational lensing signals and other probes. The methods applied here are derived from the Canada–France–Hawaii Telescope Lensing Survey (CFHTLenS; Heymans et al. 2012; Erben et al. 2013), which was observed with the same telescope and camera as RCSLenS under the Canada–France–Hawaii Telescope Legacy Survey (CFHTLS) programme.

In Section 2, we describe the data set and the data reduction. Section 3 deals with the shape measurement technique. In Section 4, we present the photometry and photometric redshifts. Section 5 is dedicated to tests checking for systematic errors. We present dark matter maps in Section 6 and an investigation of residual B-modes in Section 7. In Section 8, we summarize our results and give an outlook on the scientific exploitation of this data set. The data release is described in Appendix C.

2 DATA SET AND REDUCTION

2.1 The RCS2 data

The Red-sequence Cluster Survey 2 (RCS2; Gilbank et al. 2011) is a multi-band imaging survey in the *griz* bands² over an area of $\sim 785 \text{ deg}^2$ to a depth of $\sim 24.3 \text{ mag}$ in the *r* band (for a point source at 7σ) carried out with the MegaCam imaging camera (Boulade et al. 2003) mounted on the Canada–France–Hawaii Telescope (CFHT). The area is divided into 14 patches, the largest being $10 \times 10 \text{ deg}^2$ and the smallest $6 \times 6 \text{ deg}^2$. In Fig. 1, the footprint of the survey is shown. Each square represents a mosaic, which consists of multiple pointings of the $\sim 1 \text{ deg}^2$ camera field of view. The different bands share the same pointing strategy, but not all pointings were

completed in all bands. Each RCS2 pointing is observed with one single exposure in each band with an exposure time of 4, 8, 8, and 6 min in the *g*, *r*, *i*, and *z* bands, respectively.

RCS2 was mainly designed to optically select a very large sample of galaxy clusters over a wide redshift range and has already been successful in that programme (see, for example, van Uitert et al. 2015a,b). The data have already been reduced and analysed by the RCS2 team, as detailed in Gilbank et al. (2011). A weak lensing analysis concentrating on galaxy–galaxy lensing is presented in van Uitert et al. (2011). The purpose of the RCSLenS project is to re-analyse the data with a dedicated weak lensing pipeline that is derived from the one used for CFHTLenS (Heymans et al. 2012; Hildebrandt et al. 2012; Erben et al. 2013; Miller et al. 2013).

All bands were taken under superb seeing conditions (see fig. 4 of Gilbank et al. 2011). Essentially all images have a seeing full width at half-maximum $< 1.0 \text{ arcsec}$. The *r*-band data represent the best compromise between seeing and number density of objects because of the longest exposure time (8 min), so they are used to estimate the shapes of faint galaxies for weak lensing applications.

2.2 Overlap with spectroscopic surveys

RCS2 overlaps with several spectroscopic surveys, thereby allowing for additional data calibration and cosmological analyses based on combined probes. These surveys are as follows.

2.2.1 SDSS

The Sloan Digital Sky Survey (SDSS; York et al. 2000) is a combined photometric and spectroscopic survey covering an area of $15\,000 \text{ deg}^2$, mostly in the northern sky. A total of $\sim 400 \text{ deg}^2$ overlaps with RCS2. We are mainly interested in the SDSS photometry to calibrate our own RCSLenS photometry (see Section 4) as well as in the spectroscopic samples from Baryon Oscillation Spectroscopic Survey (BOSS), a spectroscopic follow-up project in SDSS-III (Eisenstein et al. 2011). In particular, we are using the sample of highly biased luminous red galaxies (LRGs; galaxy bias of ~ 1.8) as lenses in several RCSLenS science papers. A total number of $\sim 50\,000$ BOSS LRGs lie in an unmasked area of 184 deg^2 of overlap between RCSLenS and SDSS.

2.2.2 WiggleZ

The WiggleZ Dark Energy Survey (Drinkwater et al. 2010) is a redshift survey of emission line galaxies carried out with the Anglo-Australian Telescope. It covers an area of $1\,000 \text{ deg}^2$ in the southern sky and was actually partly pre-selected with RCS2 data. Out of the $\sim 200\,000$ emission line galaxies in the redshift range $0 < z < 1$, approximately 80 000 lie in the overlap area of RCSLenS and WiggleZ (181 deg^2 of unmasked area). This gives us a second lens sample with a smaller galaxy bias (~ 1 ; see e.g. Blake et al. 2016).

2.2.3 DEEP2

RCS2 also overlaps with the DEEP2 galaxy redshift survey (Newman et al. 2013) in the 23 h field. While covering a much smaller area than the other two spectroscopic surveys, this data set is particularly useful to test and characterize the performance of our photo- z . DEEP2 is fairly complete down to the magnitude limit that we are interested in for weak lensing studies (see fig. 31 in Newman et al. 2013) so that it is ideally suited for photo- z calibration. Besides this technical aspect, it is also used to study intrinsic alignments,

¹ <http://www.rcslens.org>

² For a unique identification of the RCSLenS filter names with the official CFHT filter identifiers, see Table C2.

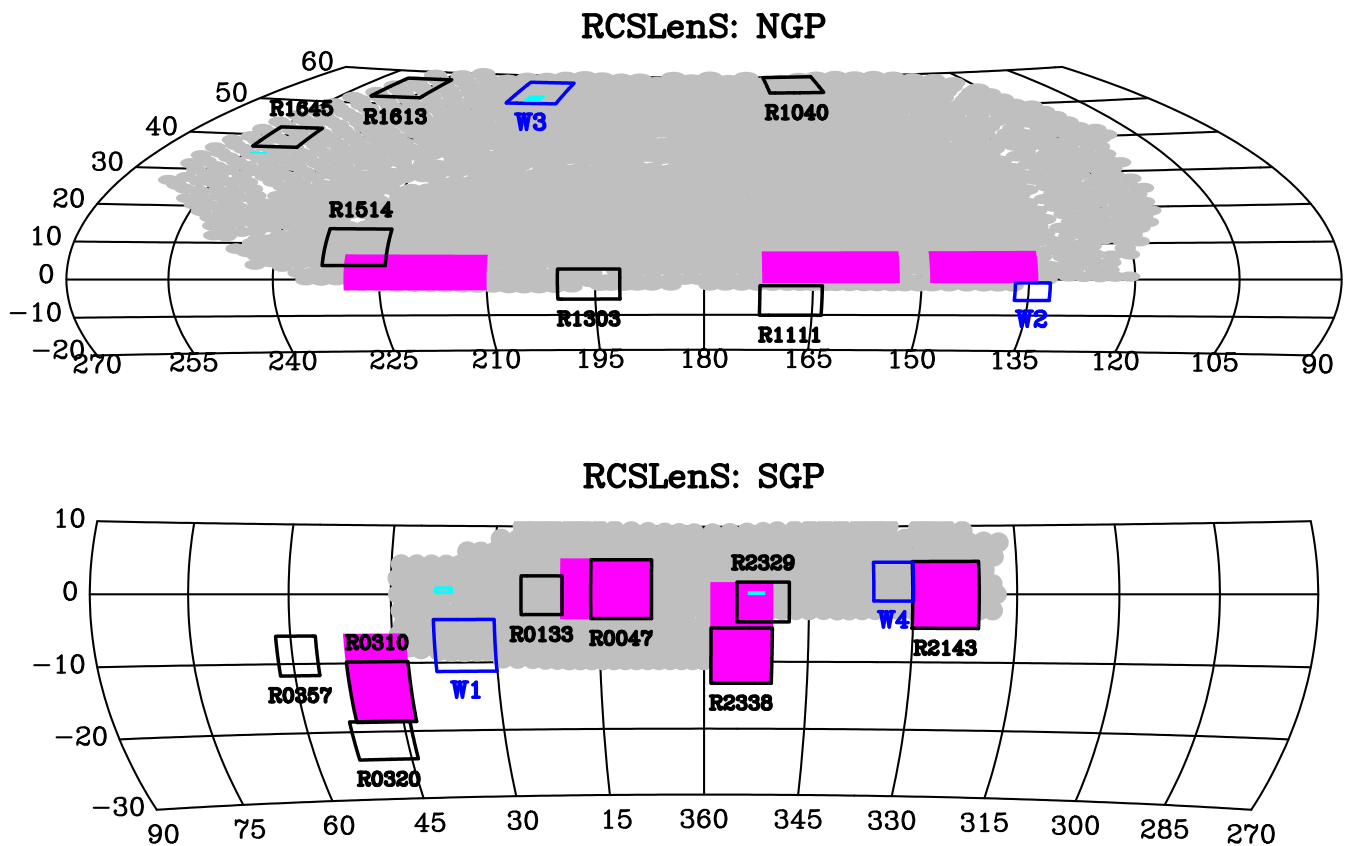


Figure 1. Footprint of the RCS2 (black squares), CFHTLS (blue squares), SDSS (grey circles), WiggleZ (pink), and DEEP2 (cyan) in the North Galactic Cap (top) and the South Galactic Cap (bottom).

one of the main astrophysical systematic error source for cosmic shear tomography. The precise environmental information from the spectroscopy can be used in concert with our accurate shape measurements from RCSLenS to constrain the dependence of intrinsic galaxy shape on local density, which is so far largely unknown. In total, RCSLenS overlaps with 5639 sources from DEEP2 over an area of $\sim 1 \text{ deg}^2$.

2.3 Additional imaging data

2.3.1 CFHTLenS

Due to the similarity of the data sets and the data handling, some RCSLenS science projects include data from CFHTLenS. The main difference between the two data sets is that CFHTLenS features an additional u band and that the co-added data are deeper by $\sim 1 \text{ mag}$. The latter also relates to the fact that CFHTLenS images are stacks³ created from multiple exposures whereas RCSLenS consists of single exposures in each pointing and band. This has important consequences for the systematic errors in the shape measurements as detailed in Section 5.3.

Shapes of galaxies are measured in the i band of CFHTLenS. Since the i band only covers 70 per cent of the RCS2 area, the r band is used for shape measurements in RCSLenS. For details on the CFHTLenS data processing, photometry/photo- z , and shape measurements, we refer the reader to Erben et al. (2013), Hildebrandt et al. (2012), and Miller et al. (2013), respectively.

³ Note that shapes are still measured on individual exposures in CFHTLenS.

2.3.2 DEEP2 fields

Some of the fields from the DEEP2 redshift survey (see Section 2.2.3) are not included in the RCS2 footprint as can be seen in Fig. 1. However, there are very similar MegaCam data available for those fields which are archived. In order to increase the area for our intrinsic alignment studies, we decided to include those fields in our data processing. Some properties of these fields are different (e.g. depth in some bands), and those details will be presented in the science papers using those data. Note that these additional fields are not part of the data release but can be made available upon request.

2.4 N -body simulations

Most of the cosmological projects with the RCSLenS data require a dedicated suite of N -body simulations to correctly interpret the measurements. These simulations are similar to the CFHTLenS ‘clone’ simulations described in Heymans et al. (2012) and Harnois-Déraps, Vafaei & Van Waerbeke (2012). In particular, the simulations are used to estimate covariance matrices for the different data vectors as well as to create mock catalogues for the galaxy samples used in the analyses. This new N -body suite and the ray-tracing simulation products are referred to as the SLICS (Scinet LIGHT Cone Simulations) and are described in Harnois-Déraps & van Waerbeke (2015). Here we summarize the main properties of these simulations.

Shear, convergence, and density maps are created from light cones that are extracted from the dark matter distribution along the line of sight. The weak lensing quantities κ and γ are estimated using the Born approximation in the flat sky limit. Owing to the larger data volume and the larger angular scales probed by

RCSLenS (compared to CFHTLenS), we increased the box size of the SLICS as well as the number of independent realizations. Instead of individual patches of $\sim 12\text{deg}^2$ in the CFHTLenS clone, these new simulations cover 60deg^2 per patch, and instead of 184 patches we now achieve a total number of 1000 patches. The redshift resolution was decreased from 26 to 18 slices in the range $0 < z < 3$ to limit the amount of storage space. However, we increased the spatial resolution by a factor of ~ 2 to be able to estimate shear and κ maps with a resolution of ~ 0.1 arcmin.

Shear maps are finally used to create mock galaxy catalogues following the method described in Heymans et al. (2012) and Blake et al. (2016).

2.5 Data reduction with THELI

The data reduction is carried out with the THELI pipeline (Erben et al. 2005; Schirmer 2013) and closely resembles the handling of the CFHTLenS data set (Erben et al. 2009, 2013). We perform the following steps.

(i) The pre-reduced individual exposures are downloaded from the Canadian Astronomy Data Centre (CADC). Those were processed with the ELIXIR pipeline (Magnier & Cuillandre 2004) and are already corrected for overscan and bias, have been flat-fielded, fringes have been removed from the redder bands, and a correction for the scattered light⁴ has been applied. Furthermore, crucial data like photometric zero-points,⁵ extinction coefficients, colour terms, and gain values are provided for each exposure.

(ii) All 36 chips of each exposure are checked to identify chips with no data (due to e.g. read-out problems) or an excessive amount of saturated pixels (e.g. due to a bright star). Those chips are flagged and do not enter into subsequent reductions.

(iii) Fields with bad or insufficient data are excluded from further processing. Out of the 785 fields, only 765 were observed in the r band. Since this is the band that we use for our shape measurements (see Section 3), we exclude the 20 fields without r -band data. Out of the remaining 765 fields, we reject another four fields for different reasons (shallow data, background gradients, etc.). This leaves us with 761 fields to process.

(iv) The sky background is subtracted.

(v) Weight images are created that encapsulate information about unusable areas (cosmic rays, hot/cold pixels, satellite tracks, reflections, etc.). Pixels affected by such defects are assigned a weight of zero. All other pixels are assigned a weight corresponding to their estimated inverse sky background variance. We note that we need to identify all image defects on the single frame images as we typically only have one observation per pointing and per filter. The algorithms to identify various defects and the peculiarities of our weight images are discussed in detail in Erben et al. (2009, 2013).

(vi) From the single frames, we extract catalogues for our later astrometric calibration with SExtractor (Bertin & Arnouts 1996). Sources are detected with the criterion of consisting of at least five consecutive pixels with a value that is 5σ above the local

sky background variation. We also reject objects having non-zero SExtractor flags or pixels that are flagged within their area.

(vii) The astrometric and *relative* photometric calibration is performed with the SCAMP software (Bertin 2006). We calibrate simultaneously all individual images of one RCSLenS patch. In this way, we can make optimal use of overlapping sources between individual pointings which helps to constrain astrometric distortions and relative photometric offsets between pointings. However, as RCSLenS only obtained one single image per pointing and per filter with a small overlap (~ 0.5 – 1 arcmin), the gain compared to a pointing-wise calibration is only minor for this survey. This becomes especially problematic for the photometric accuracy which was revised significantly with external data (see below). The details of this step and the following image co-addition with the SWARP software (Bertin 2003) are identical to the CFHTLenS processing which is described in Erben et al. (2013). Due to RCS2 being a single-exposure survey, ‘co-addition’ with SWARP means only re-sampling to a new pixel grid.⁶

(viii) The absolute photometric calibration is initially based on the photometric zero-points provided by CADC, properly weighted to account for the results of the relative photometric calibration of the previous step. We later re-calibrate the photometry using information from SDSS and stellar locus regression (see Section 4.2).

2.6 Initial star selection

In order to model the point spread function (PSF), we require an initial list of candidate stars for input into LENSFIT, the shape measurement code used for CFHTLenS (further described in Section 3.1). We create the source samples, per pointing, in the following way.

(i) We run SExtractor on individual exposure chips with a high detection threshold (DETECTION_MINA/REA/DETECTION_THRESH is set to 5/5), and we only consider clean, unflagged detections henceforth.

(ii) Candidate stellar sources are identified on the stellar locus in the size–magnitude plane.

(iii) We perform a standard PSF analysis with the Kaiser, Squires and Broadhurst algorithm (Kaiser, Squires & Broadhurst 1995). This involves estimating weighted second-order brightness moments for all candidate stars and to perform, on the chip level, a two-dimensional second-order polynomial fit to the PSF anisotropy. The fit is done iteratively with outliers removed to obtain a clean sample of bright, unsaturated stars suitable for PSF analysis.⁷

(iv) All objects surviving the previous step are transferred to the candidate list of LENSFIT stars.

(v) In case a pointing consists of more than one individual exposure, we report all sources that are in at least one of the lists from step (iv). In that case, we catch candidate stars that are not reported in an exposure due to defects (e.g. bad pixels). We note that it is not our intention to provide a *complete* list of stellar sources per pointing but we want to collect a pure sample of bright, unsaturated and randomly distributed star candidates. Our prescription leads to

⁴ A revised version of the scattered-light correction is now available within ELIXIR, but the RCS2 data have not been processed with this new version yet.

⁵ Note that the ELIXIR photometric zero-points are based on stellar photometry with SExtractor MAG_AUTO apertures. These instrumental magnitudes are then matched to reference catalogues. Extracting stellar photometry with different apertures from our RCSLenS stacks will lead to offsets with respect to the same reference catalogue.

⁶ Some pointings and filters were actually observed with more than one exposure. The reasons for such a repeat visit can be numerous. Whenever possible, we co-add these multiple exposures so that about 10 per cent of the images we produce are based on more than one exposure.

⁷ Note that the fit is only performed to remove outliers and come up with a pure star sample. The fit is not used in any further step of the analysis.

at least 60 candidate stars (significantly more in most cases) per chip in the RCSLenS area.

2.7 Masking

Image defects that are not registered in the weight maps mentioned above are detected with automatic masking algorithms that have been applied in CFHTLenS. These algorithms are mainly used to mask bright stars and their reflection haloes. We refer to external catalogues of stars, GSC-1 (complete from $r \simeq 10$ to $\simeq 16$; Lasker et al. 1990) and UCAC4 (complete from $r \simeq 10$ to $\simeq 16$; Zacharias et al. 2013) and mask the stars with a polygon template that fits the shape of the diffraction spikes in the MegaCam images (down to $r = 17.5$), scaled to the magnitude of the star. For the brightest stars ($r < 10.35$ or $r < 11.2$, see Table C1), we also mask a circular region of 7.5 arcmin diameter that is affected by a reflection halo. Additionally, we detect regions in the images that show a severe underdensity of objects (Dietrich et al. 2007). This typically happens at the chip edges, but the fraction of such areas is small.

Due to RCSLenS being a sparse single-exposure survey, a lot of image defects that typically do not occur at the same sky position in dithered exposures (cosmic ray hits, hot/cold pixels, etc.) cannot be rejected in RCSLenS. Thus, we need to include information about these defects in the masks. This information is based on the flag images produced by THELI.

All of the steps mentioned above are run automatically. These automatic masks are then checked visually and modified accordingly. Manual masks for missed asteroid/satellite streaks, as well as missed bright stars and their haloes (due to incompleteness of the stellar catalogue or variable stars), are added. Finally, the manual masking is inspected by a single person for uniformity.

Adjacent pointings of RCSLenS overlap by a small amount to allow for better astrometric and photometric cross-calibration across the survey area. In order to have a unique assignment of objects to pointings, we introduce cuts in right ascension and declination to separate pointings.⁸ These cuts are based on the object catalogues and typically lie in the middle of the overlap region of two pointings. Pixels in the images and objects in the catalogues that lie outside these cuts for a given pointing are also masked.

The masks are provided as FITS files which use bit coding to preserve information about the reason behind masking a particular pixel. The bit coding is summarized in Table C1. After masking pixels with a mask value > 1 but allowing for bits 32, 256, 1024, and 2048 the total area of the RCSLenS data set is 571.8 deg². This masking scheme is useful in the case that only the shape information from the r -band and no photo- z data are used, since bits 32, 256, 1024, and 2048 correspond to *gizy* data.

2.8 Catalogue creation

Sources are detected on the r band data using SExtractor. We require sources to have five consecutive pixels that are at least 1.5σ above the local background. This source catalogue is then used as the input catalogue for the shape measurements and the multi-colour photometry which are described in more detail in Sections 3 and 4, respectively.

We apply the cuts in sky coordinates (Section 2.7) to enable the catalogues from adjacent fields to fit seamlessly together. Using the

masks (Section 2.7) together with these sky coordinate limits, we construct random catalogues of object positions that can be used to estimate angular correlation functions from the data. These random catalogues contain between 5×10^5 and 10^6 objects per pointing to minimize shot noise in correlation function measurements.

2.9 Data sanity checks

After processing each field, we run detailed sanity checks to control the quality of the data set. A comprehensive one-page summary of all tests is compiled for each field (see Fig. B1 for an example) and checked visually for outliers. The individual tests comprise the following.

- (i) Sky distribution of the objects in the r -band detected catalogue.
- (ii) Sky distribution of galaxies with non-zero LENSFIT weight (see Section 3.1) and PSF stars.
- (iii) Whisker plot of the stellar ellipticity as a function of position in the pointing.
- (iv) Map of the galactic extinction (taken from Schlegel, Finkbeiner & Davis 1998).
- (v) Colour–colour diagrams of observed stars with predicted stellar loci calculated from the spectral energy distribution (SED) library of Pickles (1998).
- (vi) Redshift distributions for bright and faint objects. Shown are the histograms of the photo- z point estimates (Z_B) as well as the stacked $P(z)$ curves.
- (vii) Magnitude number counts in all available bands.
- (viii) Angular auto-correlation function of galaxies with $22 < r < 23$ and LENSFIT weight > 0 .

Several glitches in the data handling can be discovered by inspecting these check plots by eye (e.g. zero-point magnitude errors in the colour–colour diagram, masking errors in the auto-correlation function, etc.) and those are repaired accordingly. It should be noted that this scheme ensures the sanity of the data on the pointing level but cannot check for homogeneity on large scales. For the survey design of RCSLenS, with individual pointings being observed independently of each other, it makes sense to regard each pointing as a photometrically independent unit and treat it as such. However, for measurements on the largest scales, we refer to other methods to check for systematic errors, some of which are covered in Section 5, while others are detailed in the respective scientific papers (e.g. Choi et al. 2015).

3 SHAPE MEASUREMENTS

3.1 The LENSFIT code

LENSFIT (Miller et al. 2007, 2013; Kitching et al. 2008) is a forward model-fitting shape measurement code specifically designed for cosmological weak gravitational lensing applications that require accurate correction of the effects of the PSF.

The PSF is measured from the star catalogue described in Section 2.6. The pixelized images of these stars are used directly after centroiding, i.e. the individual pixels of the PSF images across the field of view are fitted by a second-order polynomial. The resulting pixelized PSF model at a galaxy’s position is convolved with analytical models describing the brightness profiles of galaxies. The latter are chosen to be composites of a de Vaucouleurs bulge and an exponential disc with fixed relative scalelengths but variable

⁸ Note that these cuts at constant RA and Dec. correspond to curved lines in pixel space.

bulge-to-disc ratios, variable absolute scalelengths, and variable ellipticities.

This model library is then fitted to the data leaving also the centroid of the galaxy as a free parameter (constrained by a prior as explained in Miller et al. 2013). This then yields a joint likelihood function for these four parameters (e_1 , e_2 , bulge-to-disc ratio, scale-length). Priors for the ellipticity, scalelength, and bulge-to-disc ratio are taken from external data sets (for details, see Miller et al. 2013). Marginalizing over all other parameters yields mean likelihood estimates of the galaxy ellipticities e_1 and e_2 and an associated inverse variance weight. These quantities represent the main observables in all weak lensing shear applications.

3.2 Differences to CFHTLenS

The main differences between RCSLenS and CFHTLenS in terms of shape measurements – apart from obvious differences like the seeing distribution – are that RCSLenS is observed with single exposures whereas CFHTLenS features several dithered exposures per pointing, and that the r band is used for shape measurements in RCSLenS as opposed to the i band in CFHTLenS.

3.2.1 Effect of single exposures

Measuring the PSF and galaxy shapes on a single exposure instead of multiple exposures that are dithered with respect to each other means that one loses resolution. Dithering inevitably causes relative shifts by fractions of a pixel which lead to a better sampling of the image. We do not have this advantage with RCSLenS, so we expect some stronger systematic effects, e.g. larger c calibrations (see below), due to this. This is analysed in detail in Section 3.3.

3.2.2 Transition from i to r band

Substituting the i band with the r band requires one to adjust the size prior mentioned above. While we assume that the distributions of the ellipticity and bulge-to-disc ratio are the same for both bands, we adapt the prior in the scalelength to account for the fact that galaxies at a given r -band magnitude show different sizes than galaxies at the same i -band magnitude. The procedure to construct this new r -band prior is described in Miller et al. (2013) for the CFHTLenS i -band prior. Further details can be found in Kuijken et al. (2015) who use the same new prior for an analysis of the KiDS. We investigate the importance of the size prior by running LENSFIT twice, once with the new r -band prior and once with the old, CFHTLenS i -band prior. Ellipticities change by $\lesssim 1$ per cent on average.

3.2.3 Blinding

In the era of precision cosmology, systematic effects become increasingly important. Corrections for a number of systematic effects (in the shape measurements but also in the photometry and photo- z) are discussed in this paper. In order to avoid manipulation of some part of the data analysis pipeline based on premature inspection of the measured signals, we implement a blinding scheme. This scheme helps to largely avoid confirmation bias and works in the following way.

The raw shear measurements from the LENSFIT code are included in the catalogues with three additional shear columns that slightly perturb the raw shear column. This is done by an external blind setter through random number selection. The amplitude of the

perturbation is chosen such that cosmological parameters from a non-tomographic cosmic shear measurement would vary around the best-fitting *Planck* values within a 10σ confidence interval (with the confidence interval taken from *Planck*). It is not revealed to the team which of the four columns (labelled A, B, C, and D) is the correct one. All science analyses are carried out on all four shear columns, also called ‘blindings’. Plots and numerical results in science papers that depend on the shear catalogue are shown four times for each of the four different blindings but without the labels A, B, C, D. Only when a science paper is ready for submission, i.e. after having been fully reviewed by all co-authors, will the lead author unblind themselves and the perturbed plots and numbers be removed. The other co-authors are not told which of the four blindings is the correct one.

3.3 Calibration shear measurement biases

We employ a two-stage scheme to calibrate our shape catalogue, modelling the calibration corrections to shear measurement in terms of a multiplicative term m and an additive term c such that

$$g_i^{\text{obs}} = (1 + m)g_i^{\text{true}} + c_i, \quad (1)$$

with g_i being the i th component of the reduced shear estimated from a weighted average of the ellipticities measured by LENSFIT.

3.3.1 Multiplicative bias

First, image simulations are used to identify possible multiplicative and additive biases in our shape measurement technique (see Heymans et al. 2006). Here we rely on the simulations that were created for CFHTLenS, detailed in Miller et al. (2013). While these simulations do not exactly match the RCSLenS catalogues in terms of the distributions of magnitude, size, and ellipticity, the dependence of the multiplicative bias on size and signal-to-noise ratio (SNR) is not expected to change significantly for RCSLenS. It is important that the image simulations cover the whole parameter space (in SNR, size, and possibly PSF quantities) spanned by the observations. Once this is ensured, the actual multiplicative bias can be estimated from either re-sampling the simulations⁹ or from using a parametric fit to the observables. Since for RCSLenS we use the same shape measurement technique and the same camera as for CFHTLenS, we use their SNR and size-dependent calibration correction given by

$$m(v_{\text{SN}}, r_d) = \frac{\beta}{\log_{10} v_{\text{SN}}} \exp(-\alpha r_d v_{\text{SN}}), \quad (2)$$

where v_{SN} is the SNR, r_d is the size measured in arcseconds, $\alpha = 0.306$ and $\beta = -0.37$. This corresponds to an average calibration correction to the RCSLenS ellipticities of 5 per cent. Note that this simulation-based estimate of the multiplicative bias mostly depends on the shape measurement technique (which did not change compared to CFHTLenS) whereas the empirical estimate of the additive bias described in the next section is much more sensitive to the actual properties of the data (depth, number of exposures, seeing, PSF ellipticity).

⁹ See the mock catalogue re-sampling analysis in Kuijken et al. (2015), which is performed for a different survey, but should give an idea of the size of the effect.

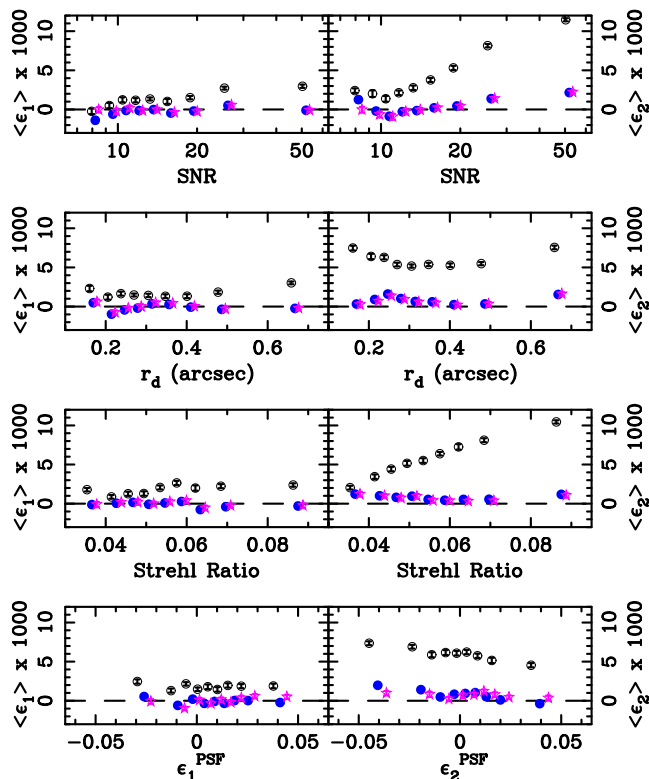


Figure 2. Empirical calibration of the additive shear measurement bias for the ϵ_1 (left) and ϵ_2 (right) ellipticity components for one of the blindings. Shown are the residual mean $\epsilon_{1/2}$ in bins of SNR, size, PSF Strehl ratio, and PSF ellipticity before correction (black), after a detector bias correction (blue) and after a detector and noise-bias correction (pink).

3.3.2 Additive bias

Whilst the image simulations do not reveal any additive bias significantly different from zero, we find in both the RCSLenS and the CFHTLenS data a small but significant additive term at the level of a few times 10^{-3} . Fig. 2 shows the weighted mean ellipticity for each component, $\langle \epsilon_1 \rangle$ (left-hand panels, black symbols) and $\langle \epsilon_2 \rangle$ (right-hand panels, black symbols), as a function of galaxy SNR, size, PSF pseudo-Strehl ratio,¹⁰ and PSF ellipticity.

This shows that the residual ellipticity bias is dependent on SNR and size of the galaxy, as seen in the analysis of CFHTLenS. However, there are significant differences. First of all, for CFHTLenS the residual bias in the ϵ_1 component was consistent with zero, which is not the case for RCSLenS. Secondly, the trends in ϵ_2 are quite different for the RCSLenS data set. While large, high-SNR galaxies did not show any significant bias in CFHTLenS (see fig. 3 of Heymans et al. 2012), the situation for RCSLenS is opposite. The bias in the ϵ_2 component in RCSLenS is largest for these galaxies. Furthermore, we see a strong dependence of the bias in ϵ_2 on the Strehl ratio of the PSF, which was not observed in CFHTLenS. Due to the sparsity of RCSLenS in comparison to CFHTLenS (see Section 3.2), we expect RCSLenS to be more susceptible to under-sampling errors in our modelling of the galaxy and PSF, and our

¹⁰ The pseudo-Strehl ratio in LENSFIT is defined as the fraction of light in the PSF model that falls into the central pixel, and is therefore a measure of the level of under-sampling in the observed pixellated PSF, with better seeing data having larger Strehl ratios.

hypothesis is that this is the root cause of this additive calibration bias.

The lowest panel of Fig. 2 shows that in addition to the trends with SNR, Strehl ratio, and galaxy size, we also find a weak dependence on the mean galaxy ellipticity as a function of PSF ellipticity. This is an expected side effect of ‘noise bias’ (Viola, Kitching & Joachimi 2014), but it was not previously detected in the analysis of CFHTLenS.

In order to model the complex behaviour of the residual ellipticity bias, we employ a two-stage process. The first stage we call a ‘detector bias correction’ since our hypothesis is that this signal originates from a yet unknown effect present in the MegaCam CCDs.¹¹ Here we split the data into $7 \times 7 \times 7$ bins in SNR, Strehl ratio, and galaxy size, with the bins selected so that there are roughly equal numbers of galaxies in each bin. An empirical correction is then determined for each bin, given by the weighted average ellipticity in that bin. We found the structure in this correction too complex to model with functional form in SNR, Strehl ratio, and size and so we simply apply a single correction to every galaxy within a bin. The residual mean ellipticities for the full sample are greatly reduced as shown in Fig. 2 (blue symbols) where the binning is chosen on purpose to differ from the grid upon which the correction was initially derived.

Once this detector-level bias is corrected for, we run a first pass of the star–galaxy cross-correlation test for residual systematics (see Section 5.3). All fields that pass this test are then used to refine the detector bias correction using the same approach as above. We attribute the remaining bias to noise bias (Viola et al. 2014). In order to correct for this effect, we need to be cautious. Any error in the determination of a correction that is dependent on a spatially correlated quantity such as a PSF could lead to a strong systematic error in the final shear catalogue. We split the data into $7 \times 7 \times 7$ bins in SNR, Strehl ratio, and now PSF ellipticity, with the bins again selected so that there are roughly equal numbers of galaxies in each bin. After the first detector-level correction has been applied as described above, we find that the residual additive term is strongest at low SNR, as expected for noise bias, and can be well fitted by

$$c_i^{\text{noise bias}} = \frac{A_i \epsilon_i^*}{S^{2.3} \log_{10}(v_{\text{SN}})} \exp^{-B_i v_{\text{SN}}}, \quad (3)$$

where S is the Strehl ratio, v_{SN} is the SNR, and ϵ_i^* is the PSF ellipticity component $i = 1, 2$. The free parameters are fitted to the data, and we find $A_1 = -0.057$, $A_2 = -0.007$, $B_1 = 0.662$, $B_2 = 0.416$. We apply this small correction to the catalogue, the impact of which is shown in Fig. 2 by the pink symbols.

The star–galaxy cross-correlation test is then re-run applying both the detector-level and noise-bias correction to see if any fields change their status (pass/fail). The results of this final test are presented in Section 5.3. This final result for the additive correction in both ellipticity components is added to the catalogues according to the size, SNR, Strehl ratio, and PSF of an object and should be subtracted from the measured ellipticities in all measurements. We keep both terms, the detector-level correction and the noise-bias correction, separate in the catalogues so that further tests can distinguish between the two. In Table 1, we report the mean ellipticities in the different stages of the correction process averaged over the whole survey (pass fields) taking the LENSFIT weight into account.

¹¹ Note that no such effect is seen in the KiDS data (Kuijken et al. 2015) which are based on a different camera (OmegaCam@VST) but reduced with a very similar pipeline.

Table 1. Mean ellipticities before correction (second column), after detector-level correction (third column), and after detector-level plus noise-bias correction (fourth column) for both ellipticity components.

	No correction	Detector correction	Detector and noise-bias correction
$\langle \epsilon_1 \rangle$	0.0018 ± 0.0001	0.0001 ± 0.0001	0.0000 ± 0.0001
$\langle \epsilon_2 \rangle$	0.0060 ± 0.0001	0.0008 ± 0.0001	0.0007 ± 0.0001

Table 2. Number densities of weak lensing source galaxies drawn from RCSLenS, CFHTLenS, KiDS, and DES. The third column shows the raw number density, i.e. including all objects that a shape was measured for, the fourth column shows the definition of Heymans et al. (2012, H12), and the fifth column shows the definition by Chang et al. (2013, C13). The two numbers per column for DES correspond to the two different shape measurement algorithms NGMIX and IM3SHAPE, with the former yielding higher number densities than the latter.

Sample	Area (deg ²)	Raw	H12 (arcmin ⁻²)	C13
RCSLenS, full	571.7	8.1	5.5	4.9
RCSLenS, <i>griz</i>	383.5	7.2	4.9	4.3
CFHTLenS	125.7	17.8	15.1	14.0
KiDS DR2	68.5	8.8	6.0	4.5
DES SV data	139.0	4.2/6.9	4.1/6.8	3.7/5.7

Note that the correction presented here is only valid for the full source sample. If cuts are applied (e.g. in SNR or sky position), the correction has to be determined again in principle or additive biases can become larger than what is presented in Table 1.

3.4 Number density

The weighted number density of objects with shape measurements in our RCSLenS catalogues using the definition by Heymans et al. (2012) is 5.5 galaxies per arcmin² with an ellipticity dispersion per component of $\sigma_\epsilon = 0.251$. This is calculated over an area of 571.1 deg² where *r*-band data are available. Over the 383.5 deg² of area where photo-*z* (see Section 4.3) are available, i.e. the area that has full *griz*-band coverage, the number density is very similar with 4.9 galaxies per arcmin². If one further restricts the photo-*z* range to $z_{\text{phot}} > 0.4$ (see Section 4.3), the number density drops to 2.9 galaxies per arcmin². The objects with the most reliable photo-*z* in the range $0.4 < z_{\text{phot}} < 1.1$ correspond to a number density of 2.2 galaxies per arcmin², i.e. ~ 45 per cent of the full photo-*z* sample.

Another definition of the weak lensing source density was proposed by Chang et al. (2013) which gives slightly lower numbers. For our full sample, this yields 4.9 galaxies per arcmin². An overview of the different number densities also in comparison to CFHTLenS, KiDS, and the DES SV data (Jarvis et al. 2016) can be found in Table 2. For further discussion of the different definitions, we refer the reader to Kuijken et al. (2015).

4 PHOTOMETRY AND PHOTOMETRIC REDSHIFTS

The methods to extract the multi-colour photometry from the calibrated images, to estimate photometric redshifts, and to calculate absolute magnitudes and stellar masses are very similar to those used in CFHTLenS. Details can be found in Hildebrandt et al. (2012, photometry and photo-*z*) and Velander et al. (2014, absolute magnitudes and stellar masses).

4.1 Multi-colour photometry

Measuring accurate colours for galaxies requires a careful correction for the varying PSF between bands. Here we follow an approach that first convolves the images with a position-dependent kernel that converts the local non-Gaussian PSF with varying PSF size into a Gaussian PSF with constant size (i.e. constant across the image and between images of the same pointing in the different bands). The convolution kernels are estimated from shapelet-based PSF measurements of stars in the field (Kuijken 2008).

These images in the different bands of one pointing that now have the same Gaussian PSF are then used with SExtractor in dual-image mode. The unconvolved *r*-band image is used for detection whereas the Gaussianized images in all bands are used for measuring the fluxes. This ensures that the same physical apertures are used in all bands. Since the apertures are defined on an unconvolved image but fluxes are measured on convolved images, the fluxes might be underestimated. Thus, this procedure provides accurate colours, but not total magnitudes. We also measure fluxes with SExtractor on the unconvolved *r*-band image to have one band where we can estimate reliable total magnitudes. Under the assumption that there are no colour gradients, the total magnitudes in the other bands can be calculated from the *r*-band magnitude and the colours.

4.2 Absolute photometric calibration

The absolute photometric calibration is first based on the nightly zero-points provided by CFHT through CADC (see Section 2.5). We improve on this initial calibration by using data from the SDSS where available. In regions that do not overlap with SDSS, we employ a method similar to the stellar locus regression (High et al. 2009).

Out of the 761 tiles used in our data processing, 604 overlap with the SDSS. We compare the magnitudes of stars in the RCSLenS catalogues to data from the eighth data release of SDSS (DR8; Aihara et al. 2011), which represents the full imaging data of SDSS. For RCSLenS, we calculate the magnitudes from the total *r*-band magnitudes (SEXTRACTOR MAG_AUTO) and the colours based on isophotal magnitudes. This is necessary because we detect sources and define the isophotal apertures on the unconvolved *r*-band image, but then extract the photometry from images that are convolved with a PSF-homogenizing kernel. For SDSS, we use the PSF magnitudes provided in the public catalogue.

The magnitude offsets between SDSS and RCSLenS are averaged for each pointing and this average offset is applied as a photometric zero-point correction. Fig. 3 shows the distribution of these offsets over all 604 fields that overlap with SDSS for the four filters. Note that not all of these fields have full four-band coverage.

We find moderate mean offsets for the four filters in the range 1–4 per cent. However, there is a large variation over the survey area with an rms scatter of 2–4 per cent depending on the band and maximum offsets of up to ~ 0.3 mag for some extreme outlier fields. This finding motivated the re-calibration of our zero-points.

Since the SDSS does not overlap with the full survey area of RCS2, we have to rely on some other technique to re-calibrate the remainder of the fields. For this purpose, we use a method that is based on stellar locus regression and introduces some new concepts. This advanced technique incorporates not only a pattern matching between the observed and theoretical stellar loci but also a point-to-point assignment of stars in the data and in an external reference catalogue (we use the stellar library by Pickles 1998). This additional point matching makes the process more robust,

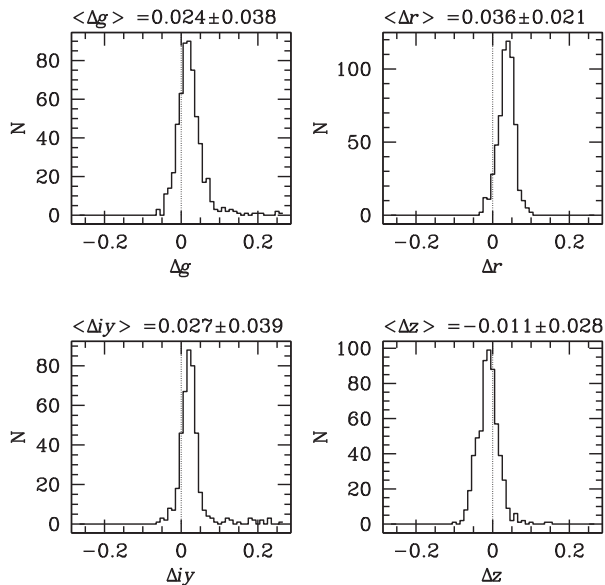


Figure 3. Distributions of field-wise magnitude differences with respect to SDSS of stars in the four RCSLenS filters (*iy* indicates that two different *i*-band filters are used in RCSLenS; both are quite similar in terms of throughput to the SDSS *i*-band filter). The mean and standard deviation are reported on top of the panels.

and it helps with multi-band data because assignments from one colour–colour diagram are taken into account in other colour–colour diagrams to improve the matching. Details of this algorithm that is based on the softassign procrustes matching method (Rangarajan, Chui & Bookstein 1997) will be presented in Sheikhabaee (in preparation).

This advanced stellar locus regression calibrates the colours in the fields without SDSS overlap. However, it does not calibrate the absolute flux scale. Since photo- z are most sensitive to the former, this is also the most important calibration for our purposes. Fields that are outliers on the absolute flux scale can still be identified by looking at the magnitude number counts (Section 2.9) but this is only precise at the ~ 0.1 mag level.

We test the performance of the advanced stellar locus regression by also running this method on the fields that overlap with SDSS. We compare the *colour* calibrations from both methods and find that they agree on the 2–3 per cent level on average with a small scatter of $\lesssim 2$ per cent from field to field. Note that this agreement in *colour* is considerably better than the error that one would make without calibration given the *magnitude* offsets and standard deviations shown in Fig. 3 which would have to be *combined* from two bands in quadrature to estimate the error on a colour.

4.3 Photometric redshifts

Photometric redshifts are estimated with the BPZ algorithm (Benítez 2000). We employ the template set by Capak (2004) that represents a re-calibrated version of the original BPZ template set that is based on the empirical templates by Coleman, Wu & Weedman (1980) and two starburst templates from Kinney et al. (1996). The Bayesian prior is identical to the one used in CFHTLenS (Hildebrandt et al. 2012), which is an ad hoc modification of the original BPZ prior

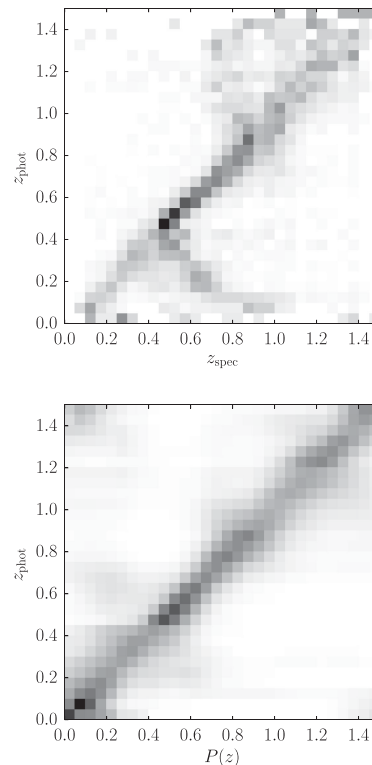


Figure 4. Photometric redshifts versus spectroscopic redshifts (top) and the stacked $P(z)$ in narrow photo- z bins (bottom). Only objects with secure spec- z and reliable detections in the RCSLenS imaging are plotted. Each row in both panels is normalized individually to unity.

from the *Hubble Deep Field* to alleviate a bias in the photo- z at low redshift.

We compare the photo- z estimated with BPZ against different spectroscopic redshifts using the catalogues described in Section 2.2. First, we concentrate on the peak of the posterior redshift probability of a galaxy as an estimate of its photo- z . It is clear that this yields an incomplete picture of the quality of the full posterior probability functions, $P(z)$, that we provide for each galaxy. More tests checking the robustness of these are described below.

In Fig. 4, a direct comparison between all available secure¹² spec- z and our photo- z is shown. It should be noted that the deep spectroscopic catalogue from the DEEP2 survey contains objects that have low SNR in most of our photometric bands. Hence, it cannot be expected that their photo- z are very precise. We filter out objects that are not detected in one of the four bands, but this spec- z sample is still quite deep compared to the imaging data. For $z_{\text{phot}} \gtrsim 0.4$, there is a tight correlation between photo- z and spec- z . However, it is clearly visible that the missing *u* band affects the precision of the photo- z at lower redshift (compared to e.g. CFHTLenS which has a *u* band; see Hildebrandt et al. 2012). There is little information in the *griz*-band filter set at these redshifts which leads to uncertain photo- z estimates.

A detailed summary of the statistics of the photo- z error distribution is shown in Fig. 5. There we plot the mean and the standard deviation of the quantity $\Delta z = (z_{\text{spec}} - z_{\text{phot}})/(1 + z_{\text{spec}})$. The latter

¹² This corresponds to objects where the spec- z survey teams indicate a probability of at least 95 per cent that the redshift is correct.

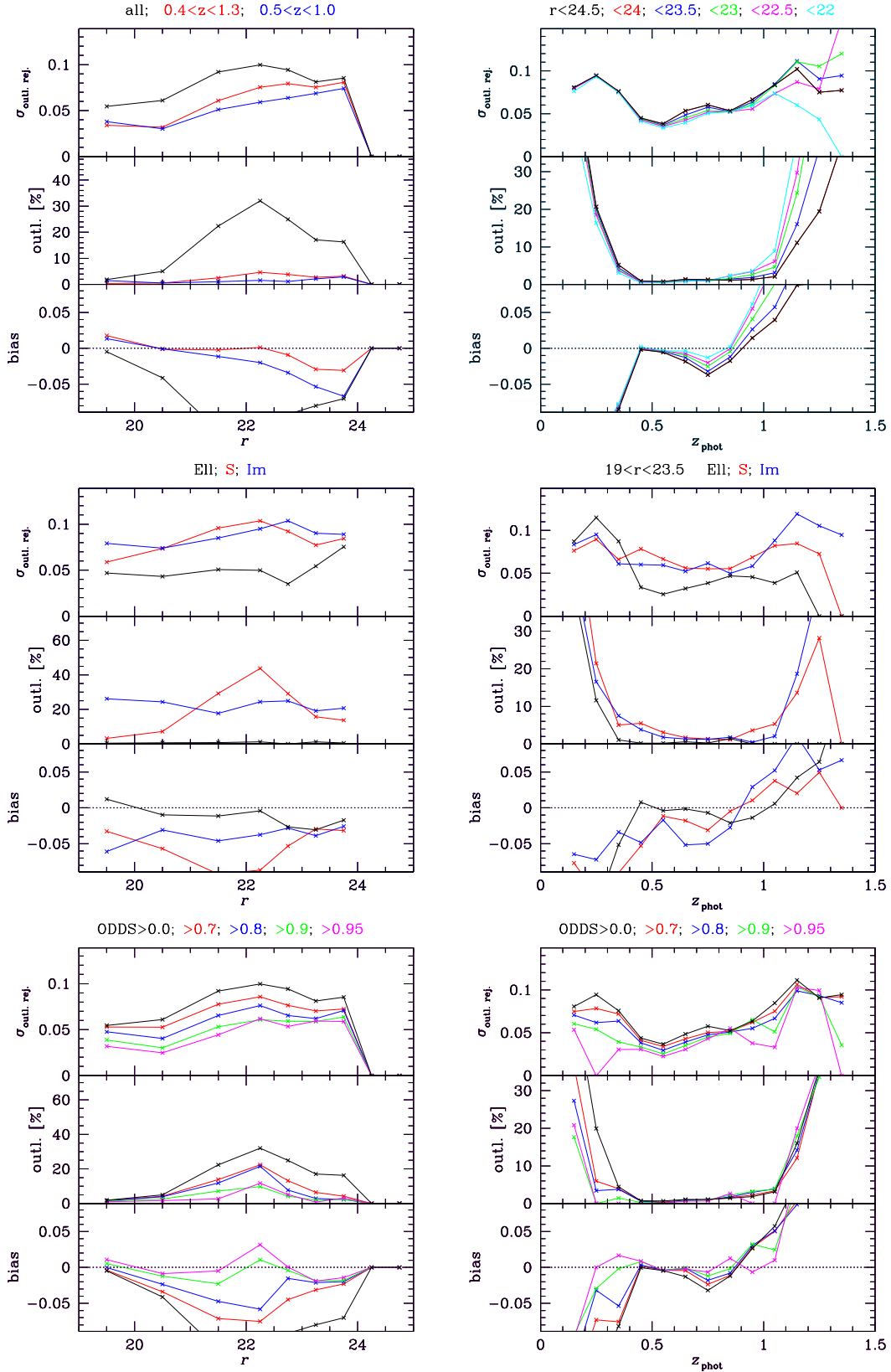


Figure 5. Photo- z statistics as a function of magnitude (left) and redshift (right). Shown are the scatter (i.e. the standard deviation of Δ_z), outlier rate, and bias (i.e. the mean of Δ_z) for different redshift ranges (top left), different magnitude cuts (top right), different SED types (middle), and different cuts on ODDS (bottom).

quantity is reported after outliers (objects with $\Delta z > 0.25$)¹³ have been rejected. We also report the outlier rate. Statistics are shown as a function of magnitude and photo- z for cuts on different quantities like the photo- z quality indicator ODDS (Benítez 2000) or the SED type. The top-left panel of Fig. 5 confirms that there is a redshift range $0.4 < z_{\text{phot}} < 1.1$ where the outlier rate is very well controlled ($\lesssim 2$ per cent), the scatter is low (4–8 per cent), and the bias stays below 5 per cent. Interestingly, the middle-left panel shows that the photo- z for galaxies best fitted by an elliptical template can be trusted down to lower redshifts than the ones best fitted by a spiral or starburst template. The opposite is true at the high-redshift edge where the outlier rate of ellipticals starts to rise steeply for $z_{\text{phot}} > 0.9$ whereas later types are well behaved up to $z_{\text{phot}} \sim 1.1$. Similar to the findings of Hildebrandt et al. (2012), the ODDS parameter has very little influence on the overall performance of the photo- z (lower panels of Fig. 5) in the region where the photo- z are most informative.

4.4 Absolute magnitudes and stellar masses

Physical parameters of galaxies are estimated with the LEPHARE code (Ilbert et al. 2006) in a very similar way as described in Velander et al. (2014). The redshift of a galaxy is fixed to the most probable Bayesian redshift estimate determined by BPZ. Then LEPHARE is run with an extensive template library from Bruzual & Charlot (2003) to find the best-fitting template at the given redshift. For this template, the absolute magnitudes in different filters and the stellar mass are calculated.

5 TESTS FOR SYSTEMATIC ERRORS

In this section, we concentrate on tests that are relevant for the weak lensing science that the RCSLenS data will be used for.

5.1 Photometry

In Fig. 6, we show the distribution of the magnitude differences of bright stars between SDSS and RCSLenS for the four filters after the photometric re-calibration described in Section 4.2. We choose different magnitude cuts to check the influence of noise in the SDSS measurements. The mean offset vanishes by construction for the $\text{mag} < 21$ samples since the mean magnitude difference per field for this sample is already incorporated into the zero-points (see Section 4.2). We find that the rms scatter across the survey area is 3–5 per cent in the different bands for the brightest sample ($\text{mag} < 19$). Besides a small shot noise contribution, these numbers represent a combination of the internal photometric consistency of both surveys, SDSS and RCSLenS, at sub-degree scales. One of the main sources of error in RCSLenS in this case is probably the ELIXIR illumination correction, which leads to a similar scatter in the magnitudes over the field of view of the MegaCam instrument.¹⁴

We investigate the residuals in the stellar photometry between SDSS and RCSLenS as a function of pixel position in all RCSLenS

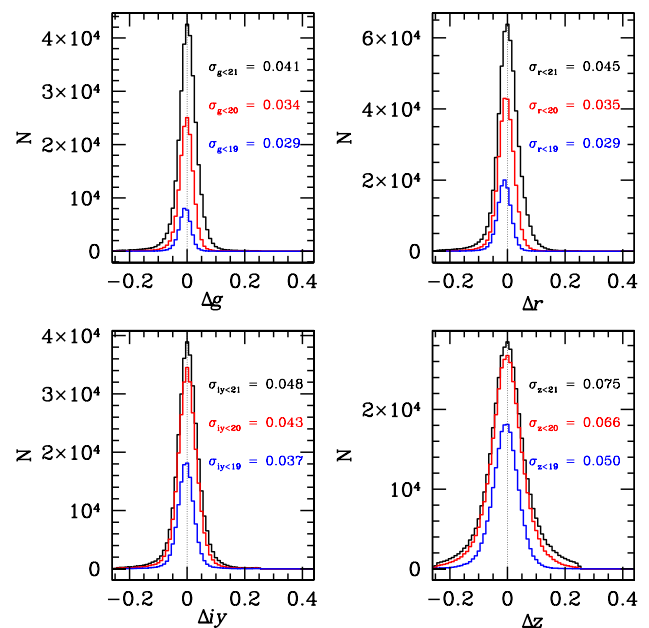


Figure 6. Distributions of magnitude differences of stars with respect to SDSS in the four RCSLenS filters after field-wise photometric re-calibration. The scatter for different magnitude limits is shown, with the brightest sample giving a good estimate of the photometric zero-point variations with respect to SDSS over the full survey area.

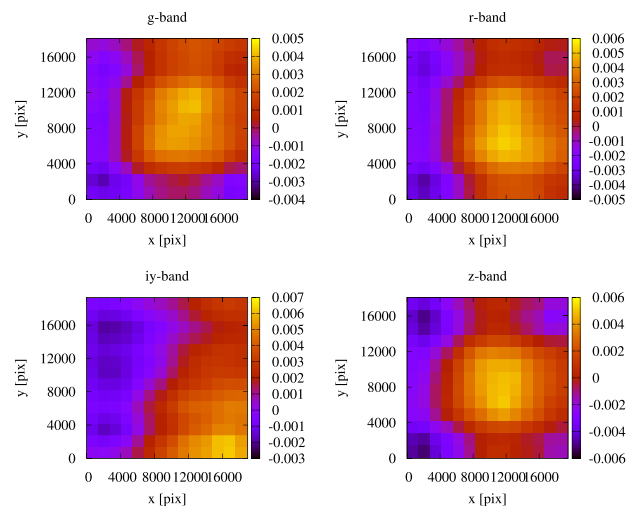


Figure 7. Distributions of magnitude differences of stars with respect to SDSS in pixel coordinates in the four RCSLenS filters after photometric re-calibration. This reveals a pattern in the offset w.r.t. SDSS as a function of position in the CCD mosaic, which is likely caused by an imperfect scattered-light/illumination correction.

fields. Stacking data from all available fields, two-dimensional maps of the residual magnitude difference after re-calibration are created and shown in Fig. 7. There are clearly some residual structures visible in all bands and the pattern looks very similar for the grz bands while there is some difference for the iy band. One could use such maps to apply a further correction to the zero-points as a function of position but we neglect this here due to the low level of this effect.

¹³ In RCSLenS, we adopt this more relaxed criterion for outliers (compared to the $\Delta z > 0.15$ cut used in Hildebrandt et al. 2012, and many other studies) to take into account the larger intrinsic scatter that is caused by fewer filters (four instead of five) and noisier photometry.

¹⁴ Note that there is a new, improved ELIXIR illumination for more recent MegaCam data that reduces this scatter to ~ 1 per cent in the g and r bands. However, this pre-reduction is not available for the RCS2 data.

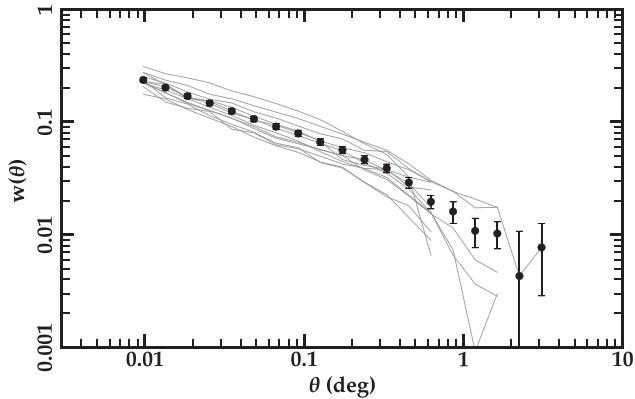


Figure 8. Angular auto-correlation function of galaxies with $r < 21$. The data points show the survey mean whereas the thin lines represent the 14 different RCSLenS patches.

The angular auto-correlation function of galaxies reacts sensitively to variations in the galaxy photometry (see e.g. Morrison & Hildebrandt 2015). As a quick test of the homogeneity of the galaxy photometry, we estimate the angular correlation function for bright galaxies with $r < 21$. The result for the full survey as well as for the 14 individual patches can be found in Fig. 8 showing the expected power-law shape and no peculiarities on scales that correspond to the size of the individual pointings (i.e. ~ 1 deg).

5.2 Photo-z

In cosmological weak lensing analyses, it is nowadays common to take into account the full redshift probability distribution of each galaxy that is provided by a photo- z code. In the bottom panel of Fig. 4, we show the stacked $P(z)$ in narrow photo- z bins. The objects shown are the same ones as in the left-hand panel, i.e. the objects that have a secure spectroscopic redshift. Ideally, these two plots should be identical within shot noise. However, the priors for BPZ are based on magnitude-limited samples whereas the sample presented here suffers from severe spectroscopic selection effects. Hence, one cannot expect a perfect match. To further assess the $P(z)$, which are used in all lensing studies, we use a modified version of the cross-correlation technique (Newman 2008). Results are presented in Choi et al. (2015) revealing significant biases in the $P(z)$ that need to be accounted for or marginalized over. In particular, if the RCSLenS source catalogue is split into four bins in photo- z over the range $0.3 < z_{\text{phot}} < 0.9$, the cross-correlation analysis suggests that the mean of the stacked $P(z)$ in a bin can be biased in the range $-0.095 \leq \Delta z \leq 0.236$. Cross-correlations against BOSS and WiggleZ yield somewhat inconsistent results with the latter yielding considerably smaller Δz for all bins than the former.

It should however be noted that the stacked $P(z)$ (right-hand panel of Fig. 4) contain many of the structures that are visible in a direct comparison of photo- z and spectroscopic redshifts (left-hand panel of Fig. 4). This is even partly true outside the redshift range where the photo- z point estimates perform well (see Section 4.3). For example, the greatly increased scatter in the photo- z point estimates for $0.2 \lesssim z_{\text{phot}} \lesssim 0.4$ is replicated in the $P(z)$.

Different measurements are affected differently by these obvious systematic errors in the photometric redshifts. These will be dealt with on a case-by-case basis in the scientific papers.

5.3 Shapes

The main tool to check the measured shapes for systematic errors due to imperfect PSF removal is the cross-correlation function of the corrected ellipticities of galaxies and the ellipticities of stars (see Heymans et al. 2012, for a detailed description). The PSF is measured from stars. After PSF deconvolution, the galaxy shapes should be unaffected by the shape of the PSF, and the cross-correlation function should be zero. This measurement is carried out on individual pointings so that parts of the survey with a large non-zero cross-correlation function (larger than that which could be caused by cosmic shear) can be excluded from the scientific analyses.

The finite size of each pointing (~ 1 deg²) can give rise to an additional non-zero correlation signal that does not originate from systematic errors in the PSF model but from chance alignments. In principle, the intrinsic ellipticities, the measurement noise, and the cosmological shear field can align with the PSF, even if the PSF correction is perfect. Thus, rejecting fields solely based on their non-zero cross-correlation signal would lead to an overly pessimistic rejection scheme and a biased sampling of the true cosmological shear field. In order to avoid this, we need to estimate the expected signal from these chance alignments (Heymans et al. 2012). This is done on a large set of mock catalogues that closely resemble the RCSLenS data. These mock catalogues are created from the simulations that are discussed in Section 2.3.

Each individual simulation yields an estimate of the residual cross-correlation and the whole set yields a distribution of the amplitude of this cross-correlation function. This amplitude is parametrized by the quantity $\Delta\xi_{\text{obs}}$ as defined in Heymans et al. (2012). By design, the PSF correction is perfect in the simulations. The distribution of the amplitude of the sum of the star-galaxy cross-correlation function at zero lag from the mocks is shown in Fig. 9 by the solid line. The pink dashed line shows the contribution from cosmic shear alone. The amplitude measured on the RCSLenS data is shown by the shaded region. It is the sum of $\Delta\xi_{\text{obs}}$ over a sample of fields, hence the label $\Sigma(\Delta\xi_{\text{obs}})$. If all fields are included, the data show an amplitude that is roughly a factor of 2 higher than the mean amplitude in the simulations.

Looking at individual pointings in the data, it is clear that some particular pointings show very strong signals with a skewed distribution with a long tail towards large amplitudes. Consecutively rejecting the pointings with the largest amplitudes quickly lowers the average signal. A rejection of just 9 per cent of the pointings leads to an amplitude that is consistent with the expectations from the simulations. We define this set of pointings as our ‘pass fields’ and those rejected as ‘fail fields’.

It is important to note that we do not simply cut the wings of a Gaussian distribution when rejecting the fields with the highest amplitude. The distribution of amplitudes in the data is highly non-Gaussian and the rejection scheme targets such non-Gaussian outliers.

It is also necessary to stress that the cosmic shear contribution to the star-galaxy cross-correlation function due to chance alignments between the cosmic shear field and the PSF is much smaller (by a factor of $\gtrsim 5$) than the other terms, i.e. the contributions due to chance alignments between the intrinsic ellipticities and the measurement noise with the PSF. Hence, rejecting pointings in this way does not preferentially reject area with a larger overall cosmic shear signal. This is important to avoid biasing cosmological measurements when only using the pass fields.

As an additional test we also cross-correlate the star positions with the galaxy ellipticities. The tangential alignment of galaxies

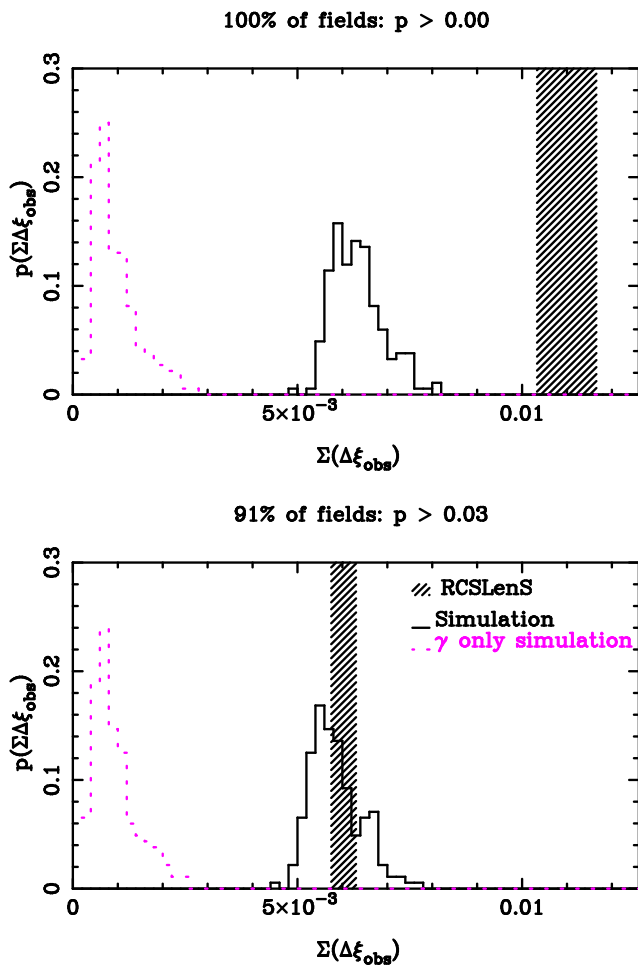


Figure 9. The x -axis shows the cumulative (i.e. summed over all fields) amplitude of the cross-correlation function of corrected galaxy ellipticities and stellar ellipticities, $\Sigma(\Delta\xi_{\text{obs}})$. Shown is the amplitude at zero lag in the data (shaded region) and the probability distribution $p(\Sigma\Delta\xi_{\text{obs}})$, y -axis) of this quantity over a large set of simulated mock catalogues (solid line). The contribution to this cross-correlation amplitude from chance alignments of the cosmic shear field and the PSF is shown by the pink dashed line. The top panel shows the situation for all RCSLenS pointings whereas in the lower panel the 9 per cent of pointings with the largest cross-correlation signal have been excluded.

with respect to the positions of stars is shown in Fig. 10. The signal is consistent with zero on all relevant angular scales, after the signal around random points has been subtracted. This procedure is common in galaxy–galaxy lensing measurements to account for a spatially varying additive shear correction without the need to correct for a c -term (Section 3.3).

6 DARK MATTER MAPS

As an application of the RCSLenS shear catalogue, we present weak lensing mass reconstructions of the full 761 fields. The creation of these maps follows closely the approach described in Van Waerbeke et al. (2013). In Fig. 11, SNR maps for the 14 RCSLenS patches smoothed at a scale of ~ 16 arcmin are shown. These maps correspond to the E-modes in the shear field. The noise level is estimated from randomising the galaxy ellipticities in many realizations.

Similar maps are created from a catalogue where all galaxies have been rotated by 45 deg. Those maps correspond to B-modes

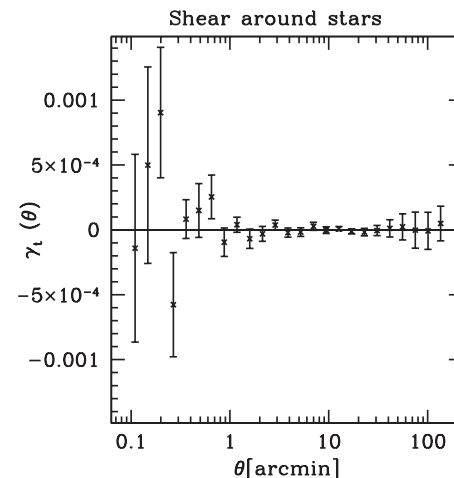


Figure 10. Tangential shear of background galaxies around stars as a function of angular separation. A pure star sample is selected by the SG_FLAG criterion (see Section 2.6) whereas galaxies are selected by LENS-FIT (weight>0), and a magnitude selection of $19 < r < 24$ is applied for both samples.

in the shear field and should ideally be consistent with noise. We show a quick sanity check based on the number of peaks found in the E- and B-mode maps. In Fig. 12, the distribution of peaks as a function of their significance is shown. At high significance (SNR>3), the number of E-mode peaks greatly exceeds the number of B-mode peaks. This qualitative result is further analysed in a more quantitative way in the next section.

The mass maps are used in several forthcoming cross-correlation studies. Harnois-Déraps et al. (2016) use the unprecedented statistical power of RCSLenS in combination with the lensing reconstructions from the *Planck* cosmic microwave background (CMB) maps (Planck Collaboration XV 2015a) to study large-scale structure and cosmology. Hojjati et al. (in preparation) look at a cross-correlation between the RCSLenS mass maps and the thermal Sunyaev-Zeldovich signal from the *Planck* data (Planck Collaboration XXII 2015b) revealing new insights about the missing baryons in the warm-hot intergalactic medium.

Some smaller scale examples of cluster mass reconstructions with the Kaiser & Squires (1993) method are shown in Fig. 13. Cluster positions are based on the RCS2 cluster catalogue (see Gilbank et al. 2011; van Uitert et al. 2015b) from which we chose a few rich low- z clusters for illustration. Unlike the large-scale mass maps, where all galaxies were used as sources, here we only use objects whose photo- z estimate is greater than the redshift estimate for the cluster (based on its red sequence).

7 RESIDUAL B-MODES

In the absence of residual systematics, the scalar nature of the gravitational potential leads to a vanishing B-mode pattern in the shear field. As one of the systematic checks, we investigate the level of residual B-modes in the data by estimating the two-point correlation functions ξ_E and ξ_B (see e.g. equation 27 of Kuijken et al. 2015).¹⁵ Those are shown in Fig. 14 for a sample of galaxies selected from the pass fields. A significant B-mode signal

¹⁵ The integrals over ξ_- required to calculate ξ_E and ξ_B extend to infinite angular scales. Here we use theoretical estimates for scales > 2 deg to calculate those integrals.

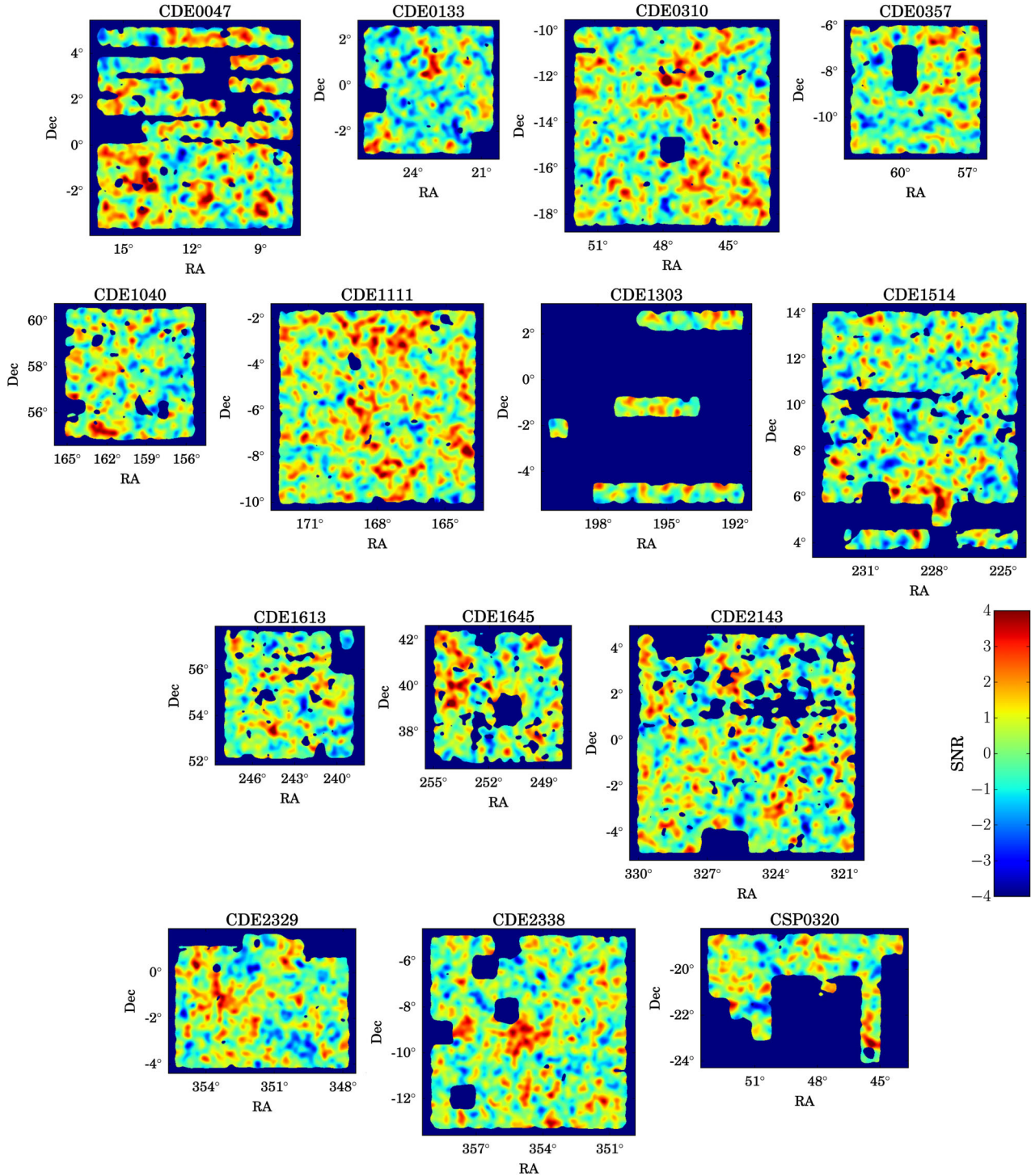


Figure 11. Weak lensing mass reconstructions of the 14 RCSLenS patches. Shown are SNR maps of the E-mode component of the shear field smoothed on a scale of ~ 16 arcmin. The SNR scale of $-4 < \text{SNR} < 4$ roughly corresponds to -2.5 per cent $< \kappa < 2.5$ per cent depending slightly on position and patch. The total reconstructed area is 571.7 deg^2 .

is detected at all angular scales that becomes comparable to the E-mode at a scale of $\theta \gtrsim 1$ deg.

Additionally, we also check the convergence B-mode signal from the B-mode convergence maps described above. Consistency of κ_B with zero after subtraction of noise (estimated from 100 noise realizations) is a way to check that the residual systematics are negligible. The results of the $\kappa_{E/B}$ two-point correlation functions

are very similar to the findings with $\xi_{E/B}$ mentioned above. There are residual B-modes in the RCSLenS data, and their strength differs from patch to patch. Independent analysis of projected 3D shear power spectra (for an application of this technique to CFHTLenS, see Kitching et al. 2014) also confirms the presence of an excess residual B-mode signal consistent with that found from $\xi_{E/B}$ and $\kappa_{E/B}$. Considering the significance of the additive systematic shear

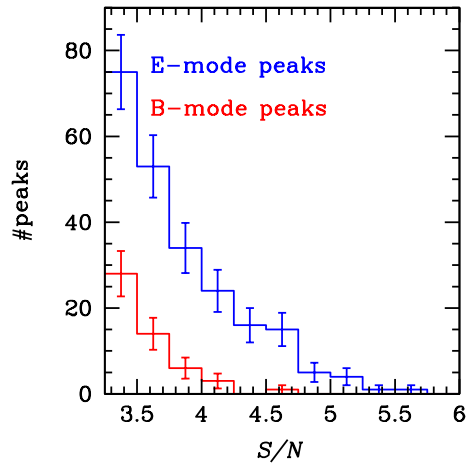


Figure 12. Distribution of peaks as a function of SNR in the E-mode (red) and the B-mode maps (blue). The smoothing scale is the same as in Fig. 11, i.e. ~ 16 arcmin.

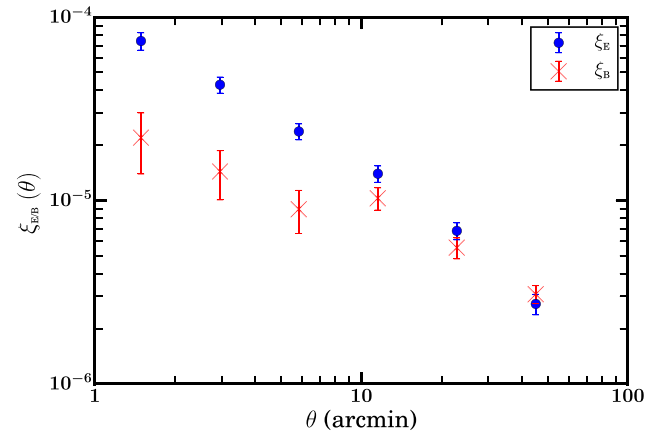


Figure 14. Two-point correlation functions ξ_E (blue circles) and ξ_B (red crosses) for the full RCSLenS shear catalogue.

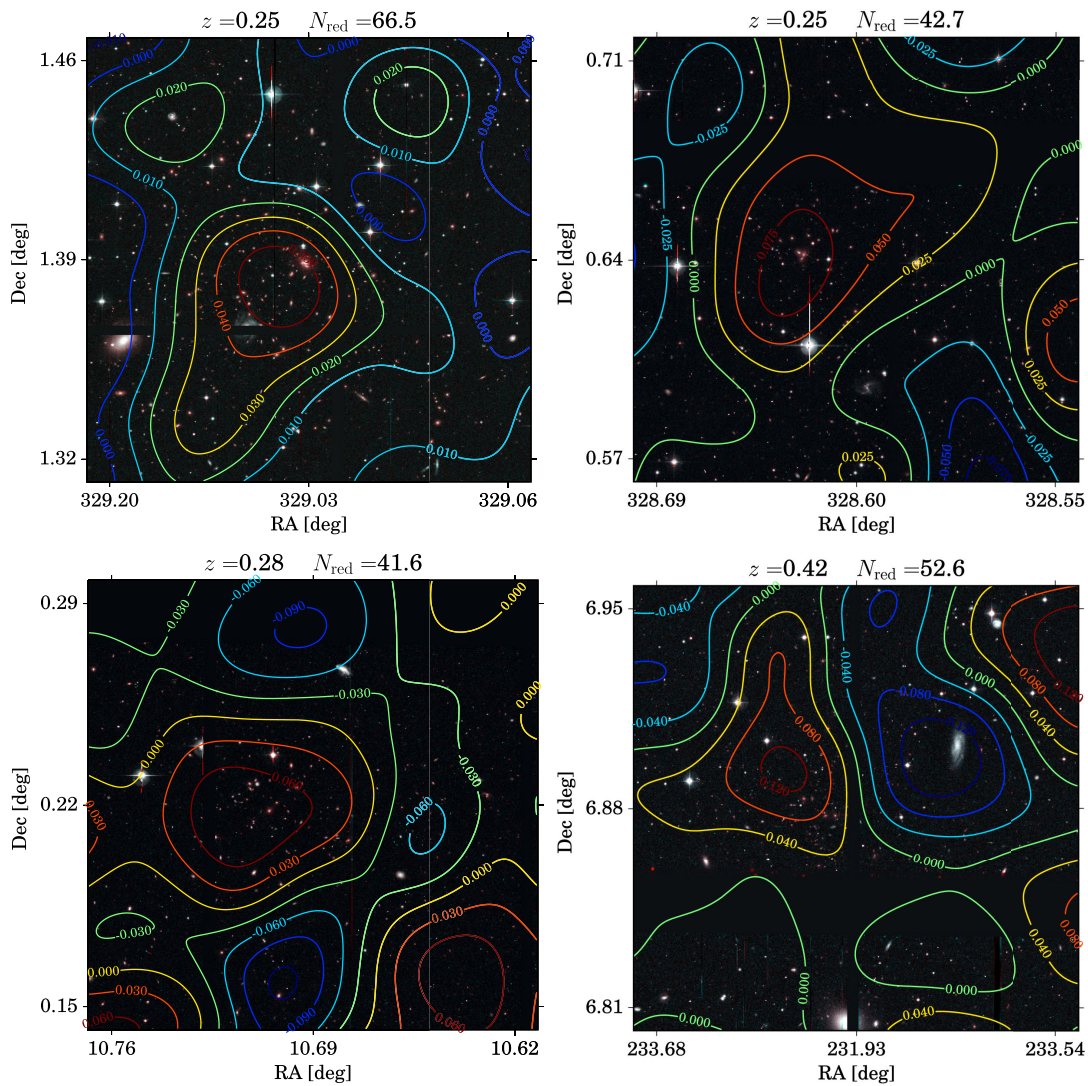


Figure 13. Examples of rich, low- z clusters from the RCS2 cluster catalogue. Shown are three-colour composite images based on gri data. Contours show a κ reconstruction with the actual κ values indicated by the numbers. The smoothing scale is ~ 1 arcmin here. Redshift and richness estimates for each cluster are reported above the panels.

measurement bias found in Section 3.3, this is perhaps unsurprising. Until the origin of this systematic is understood and resolved, we have to conclude that the RCSLenS data in the current form are not suitable for accurate cosmic shear measurements or more generally for measurements that correlate shear with shear.

We find that the cross-correlation between the E- and B-modes for the different probes ($\xi_{E/B}$, $\kappa_{E/B}$, power spectra) is always consistent with zero, but this is not a sufficient condition to conclude that the E-mode maps (or the shear catalogues) are free from systematics. Fortunately, the RCSLenS lensing data set can be used for cross-correlation studies: the requirement for cross-correlation studies is far less restrictive than for auto-correlation studies. The only requirement is that the residual systematics do not cross-correlate with the external data set. This is the case for any residual systematics originating from the PSF anisotropy. The residual systematics that cross-correlate with the shear and hence an external data set is the shear calibration ‘m’. The latter is shown to be small (Miller et al. 2013). Galaxy–galaxy lensing (Blake et al. 2016) and CMB-galaxy lensing (Harnois-Déraps et al. 2016) studies show that the cross-correlation signal, i.e. the E-mode with an external data set, is consistent with the predictions, while the B-modes cross-correlated with the external data sets are consistent with zero. We are therefore confident that the RCSLenS data can be used for cross-correlation studies, even though they cannot be used for auto-correlation studies.

8 SUMMARY

The RCSLenS project applied the methods from CFHTLenS to the RCS2 data set. A data reduction of all *griz*-band images with the THELI pipeline is followed up by shape measurements with the LENSFIT code and photo-*z* estimates with BPZ.

Multiplicative and additive biases in the shear measurements are analysed and calibrated. In this process, we find a more complicated behaviour of the data compared to CFHTLenS. In particular, the additive bias depends strongly on the Strehl ratio of the PSF, and we need a two-stage calibration scheme to remove the bias to tolerable levels. We attribute these problems to the fact that RCS2 is a single-exposure survey which results in stronger systematics. While a sophisticated analysis of the ellipticity cross-correlation of stars and galaxies yields very encouraging results (only 8 per cent of the data have to be rejected), a subsequent analysis of B-mode patterns in the shear field reveals significant residual systematics. At this point, we have to conclude that this data set cannot be analysed with the techniques presented here in a way that completely removes the B-modes. However, as the E-modes are uncorrelated with the B-modes, the data set is still extremely valuable for cross-correlation studies with other data sets that are not based on the same shear catalogue.

The photometry is calibrated against SDSS where available and with stellar locus regression otherwise. This results in a homogeneous data set that shows a residual rms scatter of 3–5 per cent with respect to SDSS after calibration. We attribute this to a varying zero-point over the mosaic that is not completely removed in the ELIXIR pre-reduction (note that this is an old version of ELIXIR that is superseded now). Photometric redshifts are well behaved in the range of $0.4 < z_{\text{phot}} < 1.1$ with large degeneracies outside this range.

We show dark matter maps for the full data set reconstructed from the measured ellipticities of background galaxies. These maps represent the largest area that has been mapped hitherto in this way by a weak lensing mass reconstruction on scales of up to 10 deg.

The amount of large-scale B-modes in the RCSLenS data – while comparable to many previous surveys (e.g. Benjamin et al. 2007) – prevents the use of this data set for precision cosmic shear science or an auto-correlation analysis of the E-mode maps at the moment. The shear–shear (or κ - κ) cross-correlation amplifies these systematics, and we are not confident in the results from such analyses. However, different cross-correlation analyses of these shear measurements with other non-shear probes have been carried out and shown to be free of systematics.

(i) Blake et al. (2016) used the RCSLenS galaxy–galaxy lensing signal around BOSS and WiggleZ lenses in combination with their redshift-space distortion signal to constrain the gravitational slip E_G finding consistency with general relativity.

(ii) Kitching et al. (2015) applied the shear ratio method around RCS2 clusters to come up with a cosmology-independent measurement of the geometry of the Universe out to $z \sim 1$.

(iii) Buddendiek et al. (2016) used the same galaxy–galaxy lensing and clustering signals of BOSS galaxies that were already used in Blake et al. (2016) to measure their galaxy bias with a new data compression scheme.

(iv) Harnois-Déraps et al. (2016) cross-correlated the RCSLenS κ maps with κ from *Planck* CMB lensing to test structure formation through these combined probes with unprecedented precision.

The data presented here are ideal for such cross-correlation studies between independent data sets given their large volume and otherwise high quality. Therefore, we make the data public in a similar way as the CFHTLenS data to further enable studies with this data set that represents the largest public weak lensing survey to date.

In order to trigger further use of RCSLenS, the data are being released to the public via CADZ in a very similar fashion to the CFHTLenS data (Erben et al. 2013). Details of the released data are covered in Appendix C.

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For data processing, we used EDIM1, a machine built for data-intensive research as a joint collaboration between EPCC and Informatics at the University of Edinburgh.

Author Contributions. HH led this paper and manages the RCSLenS collaboration. AC oversaw the data analysis and catalogue production for RCSLenS. CH led the analysis of shear systematics.

The remaining co-authors are split into three alphabetical groups. The first group represents the RCSLenS core team who spent a significant amount of time on technical development work for the project. CB ran many tests for systematic errors on the data. TE reduced the complete RCS2 data set with the THELI pipeline. LM developed and adapted the LENSFIT algorithm. RN implemented the sanity checks, the masking, and the stellar locus regression. LVW produced the mass maps. MV implemented and tested different algorithms for the star–galaxy separation.

The second group represents the extended RCSLenS team who participated in the scientific exploitation of the data set and/or the technical development. The third group are external collaborators who organized the data release at CADMOS (SG), produced colour images of the RCS2 clusters (AT), provided a key piece of software (KK, ZS), designed and conducted the RCS2 observations (HKCY), and helped with the implementation of the data processing on HPC facilities (NJ).

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APPENDIX A: LAYOUT OF THE RCSLENS PATCHES

Fig. A1 shows the layout of the 14 RCSLenS patches and the naming scheme for the individual fields/pointings.

APPENDIX B: QUALITY CONTROL

An example of a quality control plot for the field CDE0047B0 is shown in Fig. B1. A full description of each panel can be found in appendix B of Kuijken et al. (2015).

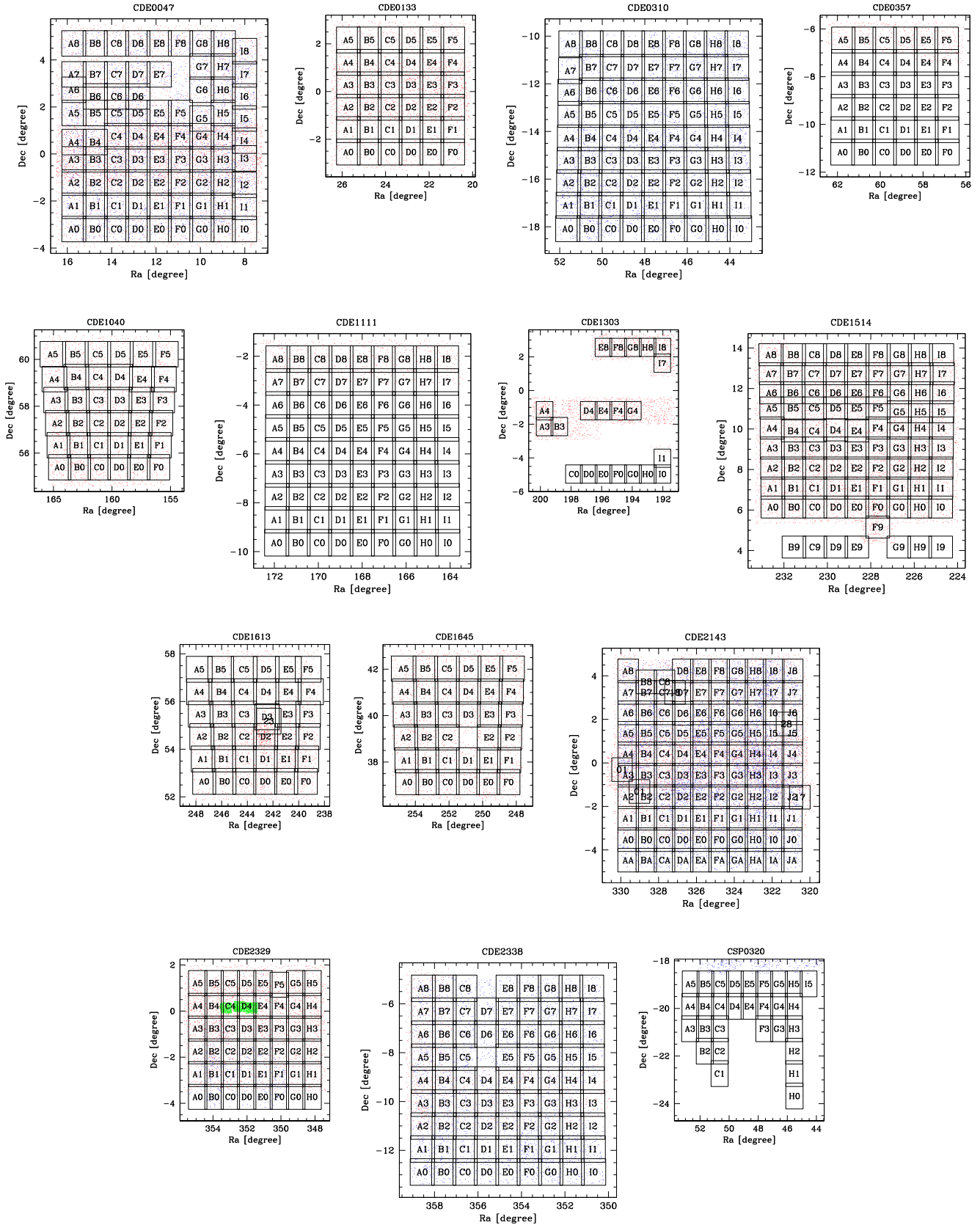


Figure A1. Layout plots of the 14 RCS2 patches. Note that this plot contains more pointings than are included in RCSLenS since we only reduce the pointings where *r*-band data are available. Overplotted are the positions of objects with spectroscopic redshifts (red: SDSS; blue: WiggleZ; green: DEEP2).

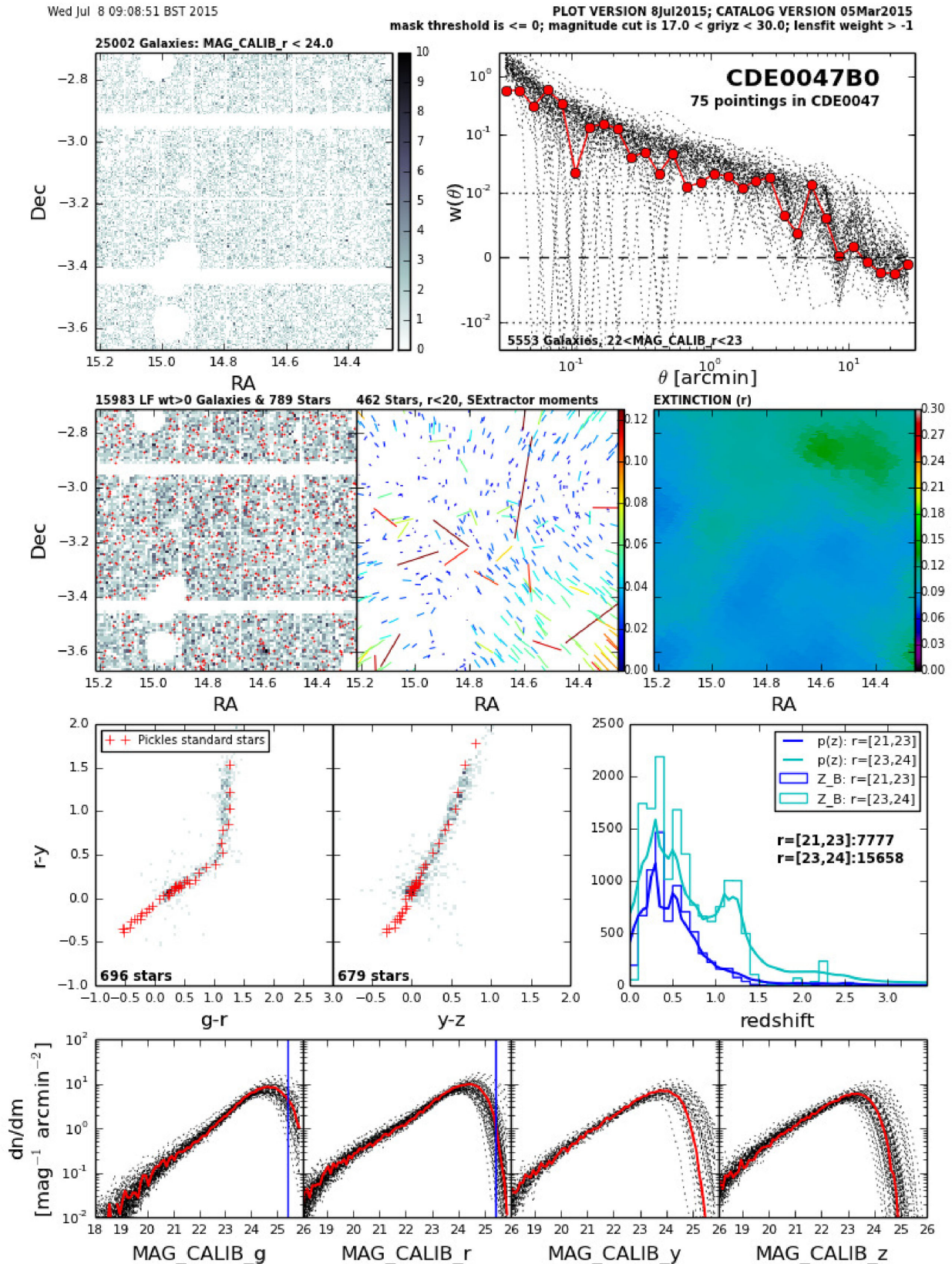


Figure B1. Quality control plots for the field CDE0047B0 (see Appendix A for the field naming scheme). Shown are the sky distribution of objects with $r < 24$, the angular auto-correlation function of galaxies, the sky distribution of galaxies and stars, a whisker plot of the PSF ellipticity measured on stars, an extinction map, colour-colour diagrams of stars, photometric redshift distributions along with the stacked probability distribution functions, and magnitude number counts in the different bands. For the angular correlation function and the number counts, we additionally plot all other fields (grey dashed lines) from the same patch for comparison.

APPENDIX C: DATA RELEASE

The RCSLenS data release contains the following data products:

- (i) calibrated science images in all bands;
- (ii) weight maps describing the noise properties of the science images;
- (iii) flag maps which represent a binary version of the weight maps;
- (iv) sum images containing information about how many exposures went into a pixel (mostly 1 for RCSLenS).
- (v) mask images that contain information about image defects;
- (vi) multi-colour catalogues containing information on photometry and shapes.

The data are accessible through the Canadian Astronomy Data Centre at <http://www.cadc-ccda.hia-ihp.nrc-cnrc.gc.ca/en/community/rcslens/query.html>. Since RCSLenS was processed with essentially the same pipeline as CFHTLenS, the data structure is very similar to that survey. We refer the reader to the CFHTLenS data paper (Erben et al. 2013) for many of the details about the data that also apply to RCSLenS. Here we summarize the differences in the two data releases.

C1 Images

The structure of the RCSLenS images (i.e. science images, weight maps, flag maps, sum images, and mask images) follows CFHTLenS. The main difference is the photometric recalibration which is based on SDSS and stellar locus regression (SLR) in RCSLenS. Hence besides the original AB magnitude zero-point (FITS header keyword `MAGZP`), the images contain an additional header keyword `MAGZPCOR` that includes the recalibration and was used for the extraction of the catalogues. Attached to that is another keyword, `PHOREF`, to indicate whether the photometry in this particular image was re-calibrated with SDSS or SLR.

Owing to the different filter set of RCSLenS compared to CFHTLenS (*griz* versus *ugriz*), the mask bits have been distributed slightly differently. See Table C1 for a summary of the meaning of the bit value in the mask images.

Table C2 summarizes the RCSLenS filter naming convention with respect to the official CFHT filter names. For photo-*z* estimation, we use the filter curves available at http://www.cfht.hawaii.edu/Instruments/Imaging/Megacam/data/MegaPrime/MegaCam_Filters_data.txt properly convolved with the transmission curves of the other optical elements and the CCD.

Table C1. Bit coding of the RCSLenS FITS masks. The *R*-band magnitude for bits 1, 2, and 4 corresponds to the Guide Star Catalogue 1/2.

Bit	Reason for mask
1	Star haloes with $10.35 < R < 11.2$
2	Star haloes with $R < 10.35$
4	Stars with $R < 17.5$
8	Saturated pixels
16	Asteroid tracks
32	Areas of significant underdensity in the <i>g</i> , <i>i/y</i> , <i>z</i> bands
64	Areas of significant underdensity in the <i>r</i> band
128	Manual masks
256	<i>g</i> -band flag map
512	<i>r</i> -band flag map
1024	<i>i/y</i> -band flag map
2048	<i>z</i> -band flag map
8192	Pixels outside the RA/Dec. cuts of this pointing

Table C2. RCSLenS filter names and their official CFHT identifiers.

RCSLenS name	CFHT identifier
<i>g</i>	g.MP9401
<i>r</i>	r.MP9601
<i>i</i>	i.MP9701
<i>y</i>	i.MP9702
<i>z</i>	z.MP9801

C2 Catalogues

Most quantities in the RCSLenS catalogues are also available in the CFHTLenS catalogues. A detailed description can be found in Erben et al. (2013) in appendix C. Additional quantities in RCSLenS are (an *_x* is a placeholder for different filter names like *griz*) as follows.

- (i) `SG_FLAG`: Star–galaxy classifier as described in Section 2.6.
- (ii) `c1_DP`, `c2_DP`: first pass *c*-correction as described in Section 3.3.
- (iii) `c1_NB`, `c2_DP`: second pass *c*-correction as described in Section 3.3.
- (iv) `LP_kcor_x`: *k*-corrections in the RCSLenS bands estimated with the `LEPHARE` code (see Section 4.4).
- (v) `LP_log10_SFR_MED`, `LP_log10_SFR_SUP`, `LP_log10_SFR_INF`: star formation rates (median, upper 95 per cent confidence bound, lower 95 per cent confidence bound) estimated with the `LEPHARE` code (see Section 4.4).

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